

Unioverse Community

Logo Usage Guidelines

Thank you for your interest in helping to build the Unioverse! You are part of the revolution.

We have two different sets of logos that help people determine the source of the content. The regular Unioverse logo is reserved for content we release or for approved partners.

We may have different rules and guidelines for the use of the regular Unioverse logo and the Community logo. Please be sure to follow the appropriate usage rules.

If you want to become an official partner and use the Unioverse Logo, please contact us via Discord: <https://discord.gg/theunioverse>

**Random Games
& Official Partners Only**

UNIOVERSE™

Community Logo

UNIOVERSE™
C O M M U N I T Y



The Community may only be used in its original form. You may alter its color, or visual effect because sometimes one logo needs to be adapted for specific usages.

You may use the logo icon in Community projects. The same rules that apply to the full logo apply to the icon logo. It may be used both within a containing circle or without.



GLOWS, SHADOWS, EFFECTS AND OTHER SFX TREATMENTS ARE ALLOWED.

You may do different treatments and presentations to the logo such as glows, dropshadows, and different colors.



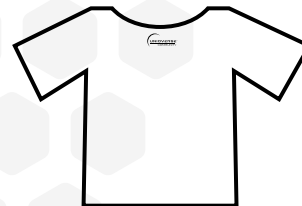
DO NOT ALTER THE BRANDMARK.

Avoid altering the wordmark itself.



DO NOT USE LOGO ELEMENTS ALONE.

Do not separate out and use logo elements alone. For example, don't use the crescent or the "U" alone.



RELATIVE TO A FULL SIZE SHIRT, THIS IS GREAT LOGO SIZE.



THIS IS BARELY LEGIBLE.

The full Community logo does not need to be displayed prominently, but it should be visible and legible. Do not attempt to hide the logo.

Your work should include at least one use of either of the full "Unioverse Community logos."